.NET Syllabus

For Apprenticeship Training Program













What is .NET?

.NET is a software development framework created by Microsoft that supports building and running applications on Windows, Linux, and macOS. It provides a large class library called the .NET Class Library, and supports several programming languages, primarily C#, VB.NET, and F#.

Key Features:

- Cross-platform: Build apps that run on Windows, Linux, and macOS.
- Multiple Language Support: Mainly C#, but also supports VB.NET, F#, etc.
- Rich Libraries: Offers built-in libraries for security, file I/O, database access, etc.
- Unified Development: One platform for Web, Desktop, Mobile, and Cloud apps.
- Modern & Fast: Uses the latest programming features and performs well.

Common Uses of .NET:

- Web applications (using ASP.NET or Blazor)
- Desktop applications (using Windows Forms or WPF)
- Mobile apps (using .NET MAUI or Xamarin)
- Cloud services (Azure integration)
- APIs and microservices

.NET is a free, open-source, cross-platform software development platform developed by Microsoft that allows developers to build a wide range of applications, including web, desktop, mobile, cloud, and IoT solutions. It provides a unified environment where different programming languages, such as C#, VB.NET, and F#, can be used to write applications. Originally introduced as the .NET Framework for Windows-only development, the platform has evolved into a modern and powerful system with the release of .NET Core and now the unified ".NET" version (starting from .NET 5 and beyond), which supports Windows, Linux, and macOS. The core part of .NET is the Common Language Runtime (CLR), which manages memory, handles exceptions, and ensures security. Alongside this, the .NET Class Library offers a large collection of reusable code that simplifies common programming tasks like file handling, database interaction, web requests, and more.

.NET also supports modern development patterns like object-oriented programming, dependency injection, asynchronous programming, and RESTful APIs.

It includes powerful tools like Visual Studio and Visual Studio Code, which provide developers with intelligent code completion, debugging, and integrated version control. One of the most widely used components of .NET is ASP.NET Core, which allows developers to build high-performance web applications and APIs.



HTML : MODULE 1

Introduction:

- What is HTML?
- 1. Definition and importance of HTML
- 2. Role of HTML in web development
- 3. Overview of how HTML works with CSS and JavaScript
- History Of HTML?
- 1. Evolution of HTML from HTML 1.0 to HTML5
- 2.Key milestones and developments in HTML history
- 3. Impact of HTML advancements on web development
- Basic Structures of a Web Page
- 1. Fundamental structure of an HTML document
- 2. Understanding the <! DOCTYPE html> declaration
- 3. Introduction to HTML elements and attributes

HTML Head Tags:

- Purpose and Use of the <head> Section
- 1.Common head tags: <title>, <meta>, <link>, <style>, <script>, <meta viewport="">
- 2. Using meta tags for SEO and responsive design

HTML Body Tags:

- Structure and Purpose of the <body> Section
- 1. Creating and organising content within the body
- 2. Basic HTML tags for structuring web pages

HTML Basic Tags:

-
 and <hr> Tags
- 1. Usage and examples of line breaks with

- 2. Creating horizontal rules with <hr>
- , <h1> to <h6>, <a>, , , , , <div>, ,, , , , , , <form>, <input>,<button>

HTML Link Creation:

- HTML Anchor Tags
- 1. Creating hyperlinks with the <a> tag
- 2. Understanding href attribute and link destinations
- 3. Opening links in new tabs or windows with target attribute

HTML Tables

- HTML Tables
- 1.Constructing tables with , , , and tags
- 2. Basic table structure and usage



- HTML Nested Tables
- 1. Creating tables within tables
- 2. Managing nested table layouts
- HTML Merging Cells
- 1. Merging table cells with colspan and rowspan attributes
- 2. Practical examples of cell merging
- HTML Text Wrapping
- 1. Wrapping text within table cells
- 2. Handling overflow and text alignment
- HTML Table Background Image
- 1. Adding background images to tables or cells
- 2. Customising table aesthetics with background images
- HTML Table Cell Alignment
- 1. Aligning text and content within table cells
- 2. Using align and valign attributes

HTML : MODULE 2

HTML Lists:

- HTML Unordered Lists
- 1. Creating bulleted lists with
- 2. Using for list items
- 3. Styling unordered lists
- HTML Ordered Lists
- 1. Creating numbered lists with
- 2. List item customization and attributes
- 3. Nested lists and their formatting

HTML Image Insertion:

- Inserting Images with the Tag
- 1. Understanding src and alt attributes
- 2. Image dimensions and alignment

HTML Embedding Videos:

- Embedding Videos Using the <video> Tag
- 1. Video attributes: controls, autoplay, loop, muted
- 2. Supporting different video formats

HTML Forms:

- Introduction to Forms
- 1. Purpose and structure of HTML forms
- 2. Basic form elements and their roles

Application Form

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Proposed Insured's Name: Please use capital letters)		
Sirth Date:/	Gender: Male	Female
Address:		
hone Number:	Email Address:	
D Number:	Social Security Number	
status: Single Married	Devorced Others	
Occupation:	Are you a retiree?	Yes No
Type of Health Coverage		
Employee: Yes No Plan Choice:	Spouse: Yes No Plan Choice:	Children: Yes No Plan Choice:
	Plan Choice:	
Plan Choice:	Plan Choice:	Plan Choice:

- HTML Form Tags and Attributes
- 1. Essential form tags: <form>, <input>, <label>, <fieldset>
- 2. Understanding form attributes: action, method, name, id
- HTML Forms Post vs. Get
- 1. Differences between POST and GET methods
- 2. Appropriate use cases for each method
- HTML Forms Input Text Fields
- 1. Creating text input fields with <input type="text">
- 2. Attributes for text fields: placeholder, maxlength, required
- HTML Forms Select Menus
- 1. Creating drop-down lists with <select> and <option> tags
- 2. Handling multi-select menus
- HTML Forms Checkboxes and Radio Buttons
- 1. Using <input type="checkbox"> and <input type="radio">
- 2. Grouping radio buttons for exclusive selection
- HTML Forms Text Areas and Buttons
- 1. Creating multi-line text input with <textarea>
- 2.Adding buttons: <button>, <input type="submit">, </submit">, <input type="submit">, <input type="submit">, </submit">, </submit">, </submit">, </submit">, </submit">, </submit">, </submit">, </submit">, </submit", </subm

HTML iframes:

- Embedding External Content with the <iframe> Tag
- 1. Adjusting iframe attributes: src, width, height, frameborder
- 2.Security and sandboxing considerations

CSS: MODULE 1

Introduction:

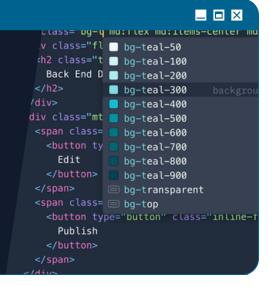
- What is CSS?
- Why use CSS?
- CSS syntax and structure

Types of CSS:

- Inline CSS
- Internal/Embedded CSS
- External CSS

CSS Selectors:

- Element selectors
- Class selectors
- ID selectors
- Attribute selectors
- Grouping selectors



CSS: MODULE 2

CSS Box Model:

- Understanding the box model (margin, border, padding, content)
- Box-sizing property

Layout Techniques:

- Block vs. inline elements
- Display property (block, inline, inline-block, flex, grid)
- Positioning (static, relative, absolute, fixed)

Typography:

- Fonts and text properties
- Text alignment
- Text decoration and transformation

Typography:

- Fonts and text properties
- Text alignment
- Text decoration and transformation

CSS: MODULE 3

Colors and Backgrounds:

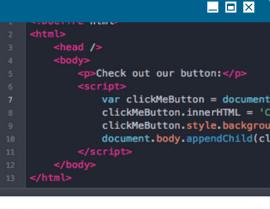
- Color properties (color, background-color)
- Using gradients
- Background images and positioning

Responsive Design:

- Media queries
- Viewport units (vw, vh)
- Responsive units (em, rem)

CSS Transitions and Animations:

- Transition properties (transition, transitionproperty, etc.)
- Keyframes and animation properties
- Creating basic animations



Check out our button:

Click Me

BOOTSTRAP : MODULE 1

Foundations of Bootstrap:

- Introduction to Bootstrap: Overview of Bootstrap and its importance in web development.
- **Embedding Bootstrap:** Methods to include Bootstrap in web projects (CDN, local files).
- **Bootstrap:** Basic Page Structure: Setting up the basic HTML structure for a Bootstrap project.

Layout and Grid System:

- Bootstrap Grid System: Understanding the grid system, containers, rows, and columns.
- **Bootstrap Three Column Layouts:** Creating responsive three-column layouts.

Typography and Tables:

- **Bootstrap Typography:** Styling text using Bootstrap classes.
- **Bootstrap Tables:** Creating and styling tables.

BOOTSTRAP : MODULE 2

Images and Utilities:

- Bootstrap Styling Images: Enhancing images
 with Bootstrap classes.
- Bootstrap Jumbotron: Creating attentiongrabbing content blocks.

Alerts and Buttons:

- **Bootstrap Alerts:** Implementing alert messages.
- **Bootstrap Buttons:** Styling and customizing buttons.
- Bootstrap Button Groups and Justified Button Groups: Grouping and justifying buttons.

BOOTSTRAP : MODULE 3

Navigation Components:

- **Bootstrap Pagination and Pager Pagination:** Implementing pagination controls.
- **Bootstrap List Groups:** Creating list groups for content.



• Bootstrap Dropdown Menus: Creating dropdown menus.

Tabs and Menus:

- Bootstrap Tab Menus and Pill Menus: Implementing tabbed navigation.
- **Bootstrap Dynamic Tabs and Pills:** Creating dynamic tabs and pills.
- Bootstrap Dropdown Menus: Creating dropdown menus.

Forms and Inputs:

- **Bootstrap Forms:** Vertical and Inline: Designing forms using Bootstrap.
- Bootstrap Inputs: Customizing form inputs.
- **Bootstrap Form Control States:** Managing input states (valid, invalid, disabled).
- Bootstrap Input Sizing: Adjusting the size of form inputs.

JAVASCRIPT : MODULE 1

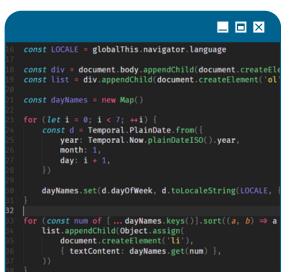
Introduction: In this module we will learn about what JavaScript is and the benefits of the language. We can also learn how to write the first JavaScript program.

- JavaScript Introduction
- First Javascript program
- Benefits of Javascript

JAVASCRIPT : MODULE 2

Language Syntax: In this module we will learn about JavaScript language syntax and how to use the program level. And we can also learn to understand the arrays.

- Variable declaration
- Operators
- Control Statements
- Error Handling
- Understanding arrays
- Function Declaration



JAVASCRIPT : MODULE 3

HTML Forms: In this module we will learn about how to use the forms. What are the properties in JavaScript? HTML form validation can be done by JavaScript.

- HTML Document object Model
- Working with HTML form and its elements

JAVASCRIPT : MODULE 4

HTML DOM: In this module we will learn about how JavaScript can access and change all the elements of an HTML document.

- HTML Document object Model
- Working with HTML form and its elements

INTRODUCTION TO AJAX AND BASIC REQUESTS : MODULE 1

Introduction to AJAX:

- Understanding asynchronous communication in web development.
- Benefits of AJAX for enhancing user experience.

Making Asynchronous Requests:

- Using JavaScript to initiate basic AJAX
 requests (GET method).
- Handling simple data retrieval from external sources.

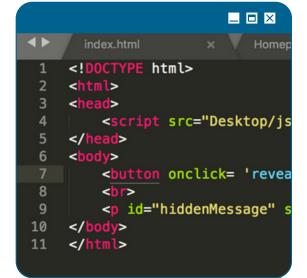
Handling AJAX Responses:

- Processing and displaying JSON data received from external APIs.
- Basic error handling for AJAX requests.

INTERMEDIATE AJAX TECHNIQUES : MODULE 2

Exploring HTTP Methods:

- Implementing POST requests for data submission.
- Understanding and using other HTTP methods (PUT, DELETE) as needed.



DOM Manipulation with AJAX:

- Updating specific parts of a web page dynamically using AJAX responses.
- Manipulating document elements based on AJAX data updates.

AJAX AND EXTERNAL APIS INTEGRATION : MODULE 3

Security Considerations:

- Addressing CORS issues and implementing secure AJAX.
- Mitigating XSS and CSRF vulnerabilities in AJAX implementations.

.NET INTRODUCTION AND ENVIRONMENT SETUP

Getting Started

- Introduction
- MVC Architecture Pattern
- Setting up the development Environment
- Your First ASP.NET MVC App
- MVC in Action
- Adding a Theme

ASP.NET MVC Fundamentals

- Introduction
- Action Results
- Action Parameters
- Convention-based Routing
- Attribute Routing
- Passing Data to Views
- View Models
- Razor Syntax
- Partial Views
- Cheat Sheet
- Exercise
- Solution
- Summary

ASP.NET MVC Fundamentals

- Introduction
- Entity Framework
- Database-first vs Code-first
- Code-first Migrations
- Changing the Model

xhr.send(string);

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</>

- Updating specific parts of a web page dynamically using AJAX responses.
- Manipulating document elements based on AJAX data updates.
- Seeding the Database
- Overriding Conventions
- Querying Objects
- Eager Loading
- Shortcut to Package Manager Console
- Exercise 1: Add membership type to list of customers
- Exercise 2: Add birthdate to customer
- Exercise 3: Display the list of movies and their details
- Summary

Building Forms:

- Introduction
- The Markup
- Labels
- Drop-down Lists
- Model Binding
- Saving Data
- Edit Form
- Updating Data
- Cheat Sheet
- Exercise
- Troubleshooting Entity Validation Errors
- Summary

Implementing Validation:

- Introduction
- Adding Validation
- Styling Validation Errors
- Data Annotations
- Custom Validation
- Refactoring Magic Numbers
- Validation Summary
- Client-side Validation
- Anti-forgery Tokens
- Cheat Sheet
- Exercise
- Code Review
- Summary

Application Form

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Proposed Insured's Name:				
(Please use capital letters)				
Birth Date: / /	Gender: Male	Female		
Phone Number:	Email Address:			
ID Number:	Social Security Number:			
Status: Single Married D	evorced Others			
Occupation:	Are you a retiree?	Yes	No	
Type of Health Coverage				
	ouse: Yes No an Choice:	Children: Plan Choic	Vies (No
Complete If Spouse/Children are Propose	d for Insurance:			
Name 5	IN No. Relationship to proposed insured	Birth Date	Age	5ex
			-	

Building RESTful Services with .ASP .NET Web API

- Introduction
- What is a Web API?
- **RESTful Convention**
- Building an API
- Testing an API
- Data Transfer Objects
- Auto Mapper
- Using Camel Notation
- IHttpActionResult
- Cheat Sheet
- Exercise
- Summary

Client Side Development

- Introduction
- Calling an API Using jQuery
- Bootbox Plug-in
- Optimizing jQuery Code
- DataTables Plug-in
- DataTables with Ajax Source
- Returning Hierarchical Data
- DataTables: Removing Records
- DataTables: Discussion Points
- Single Page Applications (SPAs)
- Cheat Sheet
- Exercise
- Summary

Authentication and Authorization

- Introduction
- The Problem
- Authentication Options
- ASP.NET Identity
- Restricting Access
- Seeding Users and Roles
- Working with Roles
- Adding Profile Data
- OAuth
- Social Logins
- Cheat Sheet
- Exercise
- Summary



Performance Optimization

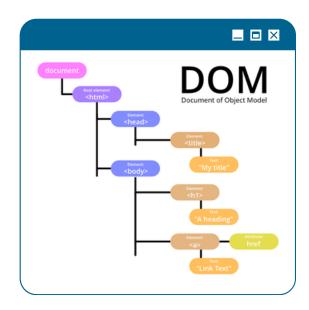
- Introduction
- Overview
- Data Tier
- Glimpse
- Output Cache
- Data Cache
- Async
- Release Builds
- Disabling Session
- Client Tier
- Chrome Developer Tools Tip
- Cheat Sheet
- Summary

Building a Feature End-to-End Systematically

- Introduction
- Understanding the Problem
- Domain Modelling
- Building the Simplest API
- Adding the Details
- Edge Cases
- Building the Front-end
- Adding Auto-completion
- Updating the DOM
- Improving the Look and Feel
- Filtering Records
- Submitting the Form
- Displaying Toast Notifications
- Implementing Client-side Validation
- Code Review
- Summary

Deployment

- Introduction
- Deploying the Application
- Deploying the Database
- Build Configurations
- Application Settings
- Securing Configuration Settings
- Custom Error Pages
- Logging Unhandled Exceptions
- Final Touch



PROJECT DEVELOPMENT

1. AI Chat & Gen

2. Tech News Blog with Admin

DURATION : 180 DAYS

OUTCOME:

- Understanding HTML: Gain foundational knowledge about HTML, including its importance, structure, and how it integrates with CSS and JavaScript.
- HTML Document Structure: Comprehend the basic structure of an HTML document, including the <!DOCTYPE html> declaration and the role of head and body tags.
- **CSS Introduction:** Learn the basics of CSS, including syntax, types of CSS (inline, internal, external), and various selectors.
- **Bootstrap Forms and Inputs:** Gain skills to design and customize forms using Bootstrap, including form control states and input sizing.
- Responsive Design: Gain knowledge of responsive design using media queries, viewport units, and responsive units like em and rem.
- JavaScript Introduction: Understand the basics of JavaScript, its benefits, and write the first JavaScript program.

DTECH		
Generate Image with prompt		
Write your prompt according to the image you v	ant to generate!	



PROJECT:1

PROJECT:2

.NET APPRENTICESHIP TRAINING SYLLABUS PROGRESS TRACKER

HTML	CSS
Module 1	O Module 1
Module 2	O Module 2
	O Module 3
JAVASCRIPT	BOOTSTRAP
Module 1	O Module 1
Module 2	O Module 2
Module 3	O Module 3
O Module 4	
AJAX	. N E T
Module 1	.Net Basic to Advanced
Module 2	
Module 3	
PROJECTS HIND	
AI Chat & Gen (.NET) L E A R N I N Tech News Blog	

NOTES





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